League Identity

* Name: OUR FAT CATS F.F.L.
* Commissioner: Rob Gonyo
* Commissioner Email: Cattboy22@aol.com
* League Number: 16128
* Guest URL: http://www.rtsports.com/fantasy-football-league/16128

League Bylaws

All team’s rosters must be at 34 active players and at the $4000 team salary cap or under by opening day. $3900 cap will be the case for teams using the Franchise Tag in 2023.

ENTRY FEE, LEAGUE FEES and PAY OUTS:

The Entry Fee for the league is: $40.00. The amount is due by September 1 2023.

Payments can be paid by cash, check (made out to cash), Venmo ,or to my PAYPAL account. My e-mail address is cattboy22@aol.com .Please send funds as friend’s and family. Facebook Pay is also an option through messenger. Do not mention betting or Fantasy Football. Teams will be locked out of the league until their team’s fees are paid in full. NO EXCEPTIONS!

There will be fines assessed to each team who breaks league rules. A$5.00 fine for each infraction. These infractions include not activating a player from the I.R. without an "O"(New in 2012) or “X” status, and not fielding a full roster (34 active players) at all times after September 1 2023. Owners will have to reactivate a player and be within salary cap limits and roster requirements once a player is not listed as out. There will be a 24 hour grace period.

End of Season Pay Outs (Based on Entry Fee Money Only)

Wild cards = $15.00 ea.

Division Winners = $25.00 ea.

Super Bowl Winner = $200.00

Super Bowl Loser = $50.00

 NFL Weekly Picks and Survivor Picks:

Weekly NFL Picks Winner and Survivor Picks Winner = #1 pick in the following year’s rookie draft. The #1 pick in the following year’s draft can be achieved by winning the Weekly NFL Picks and the Survivor picks together. If this is not achieved, then the #1 pick will go to the team with the worst regular season record at the end of the season.

We will also have college football Bowl pick contest.. This only for fun and optional.

All owners are able to post their own polls on the league home page.

Winnings at end of season of $40.00 or less can be used toward the following year’s entrance fee if the owner chooses to. This is entirely up to the owner. Contact me if you wish to exercise this option at the end of the season. Otherwise payment will be issued to owner.

PLAYOFFS, TIEBREAKERS, and HOME FIELD ADVANTAGE:

Tie Breaking Scheme For Playoff Seeding and Division Seeding:

1. Divisional Record ( If in the same division)
2. Head to Head Competition
3. Points Scored Head-to-Head
4. Total Points Scored.

There will be 3 division winners, and 5 wild card teams.

Wild cards will be the 5 best records regardless of division. The 5 wild card teams will based on overall records with division records (If in the same division), then head to head records being the tiebreaker. Playoffs will start in Week 15 with the Wild Card weekend for both conferences. Week 16 will be the Conference Championship games for each conference. Week 17 and 18 will be the Super Bowl with the 2 winners from each conference playing.

The Tie-breaker will be used during the regular season and the playoffs. Tie breaker players will be the teams bench (non starting players) points.

An additional 3 points will be awarded to the team with the higher scoring Tie-breaker player and will be credited with the win. If the score is still tied, the tie breaker will be total bench (non starters) points.

Home Field Advantage will earn the home team each week a 3 point bonus against their opponents during the PLAYOFFS ONLY. Home Field Advantage will not be used in any division or non division games during the regular season.

Week 15 (Wild Card Games)

WC #5 @ DW #1 Game #1

WC #4 @ DW #2 Game #2

WC #3 @ DW #3 Game #3

WC #2 @ WC #1 Game #4

Week 16 (Conference Championship Games)

AFC Game #4 winner vs AFC Game #1 winner (Home team to be announced later)

NFC Game #3 winner vs NFC Game #2 winner (Home team to be announced later)

Week 17 (Super Bowl ) 1st Half

Week 18 (Super Bowl ) 2nd Half

AFC Winner vs NFC Winner (Home team will be the team with the best record) The tie breaker will be head to head record, then points scored head to head.

ROSTERS, STARTING LINEUPS AND FORMATIONS:

Offensive formations:

|  |  |  |  |  |
| --- | --- | --- | --- | --- |
| 1.  | 2.  | 3.  | 4.  | 5.  |
| QB  | QB  | QB  | QB  | QB  |
| RB  | RB  | RB  | RB  | RB  |
| WR  | RB/WR  | RB  | RB/WR  | RB/WR  |
| WR  | WR  | RB/WR  | RB/WR  | RB/WR  |
| WR/TE  | WR  | WR  | WR  | WR  |
| TE  | WR  | WR/TE  | WR  | WR/TE  |
| TE  | WR  | TE  | WR/TE  | TE  |
| K  | K  | K  | K  | K  |
| HC  | HC  | HC  | HC  | HC  |
|  Defensive Formations:  |
| 1. 2.  | 3.  | 4.  | 5.  |
| DEF/ST(1) DEF/ST(1)  | DEF/ST(1)  | DEF/ST(1)  | DEF/ST(1)  |
| DL(2) DL(3)  | DL(3)  | DL(4)  | DL(4)  |
| LB(5) LB(3)  | LB(4)  | LB(3)  | LB(2)  |
| DB(4) DB(5)  | DB(4)  | DB(4)  | DB(5)  |

FREE AGENCY, CONTRACTS, BLIND BIDDING and CONTRACT EXTENSIONS:

Owners may acquire up to 30 players per waiver wire during the season.

Blind Bidding : The Waiver Wire will work the same as 2006-2022 with blind bidding through the waiver wire. You must offer the player’s original salary but you may have to offer more or risk being outbid by other teams. The cutoff to submit for these players is until 10:00 pm on that given day. After the waiver wire period (Tuesday – Friday) has passed, players then will be on a first come first serve free agent signing through Monday night through the Add/Drop process.

Free Agents will be signed through blind bidding (waiver wire) during the regular season (Tuesday thru Friday). Players will be awarded to teams at the end of the free agency period. The contract length for each contract year runs until February 28th of the ending contract year.

Extensions : Extensions can be used on up to 5 players with contracts expiring in 2023. Teams do not have to use up all 5 options on extensions. Let Me know what 1-5 players you wish to keep and extend. All other players on your roster (with contracts ending in 2023) will become protected free agents after March 1st.The salary all depends on the amount of years signed (3-7 years).

Protected Free Agent : Players who have contracts that have expired will land into a free agency pool as a “Protected Free Agent”. An example of this is a player signed under contract till 2022 will become a “Protected Free Agent” after the 2022 season. In 2023 if he is not retained (one of the five allotted extensions) by extension or Franchise Tagging (one per team per season).All player’s salaries will be adjusted each season according to statistical ranking from the previous season. Once a player becomes a free agent after being released (March 1st), his salary will change to the new ranked salary and he will become a “Protected Free Agent”. These players will be protected until the end of the free agency period (July 1st thru July 10th). Teams that held the rights (had that player under contract before expiration) to that “Protected Free Agent” must outbid the salary offered in free agency by 20% to resign that player and extend the contract to the length desired during a set period of July 11th - July 21st. I will contact everyone to notify them of the contracts offered to that player to allow the counter offer by July 21st. If that team does not wish to outbid the waiver wire offer, then the player will officially go to the highest bidding team through blind bidding (waiver wire). Remember that this is where blind bidding may increase a player’s salary and or contract status.

Unprotected Free Agent : Any unprotected players (free agents that were not on any teams roster as of February 28 2023) may be picked up starting July 22nd. through the waiver wire. This also includes rookies that were not drafted during our Draft (August 19th 2022 at 7:30 pm)

The Franchise Tag : This tag can be used on 1 player on your roster who's contract is also about to expire. That player will only be signed for one year at the salary posted in the notes column but doing this will subtract $100 from your teams salary cap for the 2015 season. This is the “ONLY CAVEAT” (Buyer Beware) to this option. You are not obligated to use the Franchise Tag. This is an option for each team. Some owners may not find the Franchise Tag useful. This is entirely up to the team owner's discretion.

I hope this has cleared up the free agency signing rules.

# Contracts : (Rookie (2 years),Veteran 3-7 years)

Rookies ($100) will be signed to 2 year contracts automatically after the rookie draft only. Rookies will be “Protected Free Agents” after their 2 year contracts expire weather they are drafted or signed as free agents during their rookie season.

Teams who owned the rights to the rookie will still have the last say on if they wish to sign these players to a long term contract based on end of season salary resulting on the previous season’s performance and ranking at their respective position(s).This will take place after March 1st.

##  1 year = Franchise Tag (Current rated salary). $100 cap space removed from team salary cap for the entire season ($4000 - $100 = $3900)

1. years = Rookies only. All rookies are automatically assigned to 2 year contracts weather they are drafted or signed as un-drafted free agents during the season, as well as any free agent signed during the season. (Default Rookie Contract Length)
2. years = 0% increase over base salary (Default Veteran Contract Length) All veteran players will be signed for a minimum contract length of 3 years (Unless Franchise Tagged).
3. years = 10% increase over base salary
4. years = 15% increase over base salary
5. years = 20% increase over base salary

## 7 years = 25% increase over base salary

An automatic 5% salary increase will take place each year after March 1st while a player is signed by a team and on the team’s roster.

Eventually RT Sports will probably allow each team to input their own contracts. Right now it is all done through the commissioner only.

March 1st – July 31st (Off Season) - All players on teams that have contracts that have expired become protected free agents and are dropped from their respective teams. Any unprotected players (free agents that were not on any team’s roster as of February 28 2023) may be picked up after August 6th through the waiver wire.

Once a team has been granted a player it is the team owner’s responsibility to contact me with contract info immediately. Once that player is officially signed, the owner must notify me of the length of the contract they wish to grant this player. If I am not contacted or notified by e-mail, the contract will be deemed 3 years by default. Be careful when choosing contract lengths as all contracts are final.

August 1st : Draft. All teams must cut their rosters down to the allowable roster requirements based on the number of draft picks in the“ Draft” (usually 27 players) before the “Rookie Draft” in May and be below the $4000 team salary cap (usually $3200 to compensate for the usual 2 rookie players). If an owner is unable to attend the online draft I would recommend a few things. Set your pick to auto-pick after setting up your teams draft preferences.

Injured Reserve :

Owners may place their own players on injured reserve. A player can be put on I.R. with a status of O,D, X, or worse. Players on I/R DO NOT count against the team’s salary cap. Once a player has been removed from these statuses, they must be activated right away and that team’s roster must be at full capacity (34 active) and be under the salary cap.

Taxi Squad :

Up to 3 individual rookie players may be assigned to your taxi squad.

Owner Privileges :

Owners may change their own starting lineup each week during the time specified by the commissioner.

Team owners may acquire free agents via the add/drop process only after the weekly waiver /blind bidding has ended (Tuesday-Thursday). Fridays will mark the beginning of each week for this process.

Player's salary will be reset to default when released.

SCORING RULES :

 Remember that final scores are not considered official final scores until Thursday evenings.

## Season

* Play begins in NFL Week 1.
* Regular season lasts through NFL Week 14.
* Post season begins in NFL Week 15.
* Post season lasts through NFL Week 18.
* League Standings: Head-to-Head Record

## Special Rules

* One team represents both defensive and special teams units.

## Roster Composition

 Total players per roster: 34

Maximum players on I/R: 20

 I/R restrictions: Player must be Out (D,O or X) or worse.

 Position Minimum Maximum

 Quarterback 2 3

 Running Back 4 6

 Wide Receiver 5 9

 Tight End 0 3

 Kicker 2 2

 Defense/Special Team 2 2

 Head Coach 2 2

 Defensive Line 4 8

 Linebacker 4 8

 Defensive Back 4 8

## Starting Lineup Composition

Maximum Starters per team: Overall: 22 Offensive: 10 Defensive: 12

 Position Minimum Maximum

Offense:

 Quarterback 1 1

 Running Back 1 3

 Wide Receiver 2 5

 Tight End 0 3

 Kicker 1 1

 Head Coach 1 1

 Off Flex 0 0

Defense:

 Defense/Special Team 1 1

 Defensive Line 2 4

 Linebacker 2 5

 Defensive Back 4 5

 Def Flex 0 0

## Salary Cap

* Team salary cap of $4000
* Players on I/R do not count against your team salary cap.
* There is not a salary cap hit when a player is released.

Free Agent Transactions :

* There is NO limit of free agent acquisitions per fantasy week through FFL Playoff Week 3
* 30 free agent acquisitions per fantasy season through FFL Playoff Week 3  Team owners may acquire free agents via the waiver wire process.
* After the weekly waiver wire, team owners may acquire free agents anytime within league transaction times.
* Owners may acquire a player after the player's game has started. However, he cannot be promoted to a starter.
* All free agent transactions are suspended after FFL Playoff Week 3.
* Free agents are available 3 day(s) after release.
* All players released after FFL Playoff Week 3 are protected free agents for the rest of the season.
* Owners may place their own players on injured reserve.  Waiver wire runs year round.
* Waiver wire uses blind bidding against team salary cap.
* If bids are tied, the team lowest in the standings will be awarded the player.
* Player salary reset to specific player value when released.  Deadlines for waiver wire picks:
* Tuesdays at 10:00 pm ET

 Wednesdays at 10:00 pm ET

## Trades

* Open trading is permitted.
* League wide notification sent for COMPLETED trades.
* Trading of future draft picks allowed in this league.
* No trading after Week 14.