End Game

End Game Draft

Sat., Jul 20 2024 7:00:00 PM

Rounds: 10

Round 1

- 1. Prison Mike Overall 1
- 2. BijangWalkerEstates 4\$ Overall 2
- 3. Addison, Flowers, olave, Henry, D Overall 3

- 4. For Sale Overall 45. Wreckitralph Overall 56. The Coronator Overall 6

- 6. The Coronator Overall 6
 7. Pullinfront Overall 7
 8. Pullinfront Overall 8
 9. Black Overall 9
 10. The Evil Empire Overall 10
 11. Press Coverage Overall 11
 12. The Coronator Overall 12

Round 2

- 1. Pullinfront Overall 13
- Pullinfront Overall 13
 BijangWalkerEstates 4\$ Overall 14
 Black Overall 15
 The Coronator Overall 16
 Wreckitralph Overall 17
 The Coronator Overall 18
 Unknown Overall 19

- 8. The Coronator Overall 20 9. Prison Mike Overall 21 10. Prison Mike Overall 22

- 11. Press Coverage Overall 2312. The Coronator Overall 24

Round 3

- 1. BijangWalkerEstates 4\$ Overall 25
- Addison, Flowers, olave, Henry, D Overall 26
 Addison, Flowers, olave, Henry, D Overall 27
- 4. For Sale Overall 28

- For Sale Overall 28
 Wreckitralph Overall 29
 Black Overall 30
 Prison Mike Overall 31
 Unknown Overall 32
 Pullinfront Overall 33
 The Evil Empire Overall 33

- 10. The Evil Empire Overall 34
 11. Press Coverage Overall 35
- 12. Black Overall 36

Round 4

- 1. Pullinfront Overall 37
- BijangWalkerEstates 4\$ Overall 38
 Addison,Flowers,olave,Henry, D Overall 39
- Unknown Overall 40
 Wreckitralph Overall 41
- 6. Black Overall 42
- 7. Prison Mike Overall 43 8. Unknown Overall 44
- 9. Black Overall 45
- 10. The Evil Empire Overall 46 11. Press Coverage Overall 47 12. Unknown Overall 48

Round 5

- 1. Black Overall 49
- 2. BijangWalkerEstates 4\$ Overall 50
- 2. BijangwalkerEstates 45 Overall 50
 3. Addison,Flowers,olave,Henry, D Overall 51
 4. For Sale Overall 52
 5. Wreckitralph Overall 53
 6. Carrel MacContinuation Overall 54

- 6. SquadMe250Mike Overall 54
- 7. Prison Mike Overall 55
 8. Unknown Overall 56
 9. Unknown Overall 57

- 10. The Evil Empire Overall 5811. Press Coverage Overall 59
- 12. Black Overall 60

Round 6

- 1. Pullinfront Overall 61
- 2. BijangWalkerEstates 4\$ Overall 62
- 3. Addison, Flowers, olave, Henry, D Overall 63
- Unknown Overall 64
 Wreckitralph Overall 65
- 6. SquadMe250Mike Overall 66
 7. Prison Mike Overall 67
 8. Unknown Overall 68
 9. Black Overall 69

- 10. The Evil Empire Overall 70
 11. Press Coverage Overall 71
- 12. Unknown Overall 72

End Game

www.rtsports.com **Draft Results**

Tue May 28 2:08am ET



Round 7

- Pullinfront Overall 73
 BijangWalkerEstates 4\$ Overall 74
- 2. DIJATING VALUE ESTATES 45 OVERAIL 74
 3. Addison, Flowers, olave, Henry, D Overall 75
 4. For Sale Overall 76
 5. Wreckitralph Overall 77
 6. SquadMe250Mike Overall 78
 7. Prison Mike Overall 79
 8. Black Overall 99

- 8. Black Overall 80 9. Black Overall 81
- 10. The Evil Empire Overall 8211. Press Coverage Overall 8312. The Coronator Overall 84

Round 8

- 1. Pullinfront Overall 85
- 2. BijangWalkerEstates 4\$ Overall 86
- BijangWalkerEstates 4\$ Overall 86
 Addison,Flowers,olave,Henry, D Overall 87
 For Sale Overall 88
 Wreckitralph Overall 89
 SquadMe250Mike Overall 90
 Prison Mike Overall 91
 Unknown Overall 92
 Black Overall 93
 The Evil Empire Overall 94

- 10. The Evil Empire Overall 94
 11. Press Coverage Overall 95
 12. The Coronator Overall 96

Round 9

- Pullinfront Overall 97
 BijangWalkerEstates 4\$ Overall 98
 Addison,Flowers,olave,Henry, D Overall 99

- 4. For Sale Overall 1005. Wreckitralph Overall 1016. SquadMe250Mike Overall 102
- 7. Prison Mike Overall 103 8. Unknown Overall 104
- 9. Black Overall 105
- 10. The Evil Empire Overall 106 11. Press Coverage Overall 107 12. The Coronator Overall 108

Round 10

- 1. Pullinfront Overall 109
- 2. BijangWalkerEstates 4\$ Overall 110
- BijangWalkerEstates 4\$ Overall 110
 Addison,Flowers,olave,Henry, D Overall 111
 For Sale Overall 112
 Wreckitralph Overall 113
 SquadMe250Mike Overall 114
 Prison Mike Overall 115
 Unknown Overall 116
 Black Overall 117
 The Evil Empire Overall 118

- 10. The Evil Empire Overall 118
 11. Press Coverage Overall 119
 12. The Coronator Overall 120