

League of Legends Fantasy Draft Sat., Jul 20 2024 7:00:00 PM Rounds: 10

### Round 1

- 1. \*Light Bulb Overall 1
- 2. Rent Overall 2

- Refit Overall 2
   Back At It Overall 3
   team1 Overall 4
   Zesty Pickles Overall 5
   Crazy Rich Gyphins Overall 6
   Zesty Pickles Overall 7
   YOU CANNT TOUCH THIS Overall 7 Overall 8
- 9. Bijan,KAllen,Hock,Reed Overall 9 10. ^MIAMI 1.10 Overall 10
- 11. BOMBASTIC SPASTICS 2 Overall 11 12. Tio Overall 12

#### Round 2

- 1. Rent Overall 13
- 2. BOMBASTIC SPASTICS 2 Overall 14 3. Back At It Overall 15 4. team1 Overall 16

- team1 Overall 16
   ^MIAMI 1.10 Overall 17
   Crazy Rich Gyphins Overall 18
   Zesty Pickles Overall 19
   YOU CANVT TOUCH THIS Overall 20
- 9. Bijan,KAllen,Hock,Reed Overall 21
- 10. BOMBASTIC SPASTICS 2 Overall 22
- 11. Rent Overall 23
- 12. Zesty Pickles Overall 24

#### Round 3

- 1. BOMBASTIC SPASTICS 2 Overall 25 2. BOMBASTIC SPASTICS 2 Overall 26

- Back At It Overall 27
   team1 Overall 28
   Zesty Pickles Overall 29

- 5. Zesty Pickles Overall 29
  6. Crazy Rich Gyphins Overall 30
  7. Zesty Pickles Overall 31
  8. YOU CAN/T TOUCH THIS Overall 32
  9. BOMBASTIC SPASTICS 2 Overall 33
  10. ^MIAMI 1.10 Overall 34
  11. BOMBASTIC SPASTICS 2 Overall 35
  12. BOMBASTIC SPASTICS 2 Overall 36

# Round 4

- 1. Zesty Pickles Overall 37 2. BOMBASTIC SPASTICS 2 Overall 38
- Back At It Overall 39
   team1 Overall 40
- \*Light Bulb Overall 41
   Crazy Rich Gyphins Overall 42
   Zesty Pickles Overall 43
   YOU CAN\'T TOUCH THIS Overall 44

- 9. Bijan,KAllen,Hock,Reed Overall 45

- 10. AMIAMI 1.10 Overall 46
  11. \*Light Bulb Overall 47
  12. BOMBASTIC SPASTICS 2 Overall 48
- Round 5

  - Zesty Pickles Overall 49
     BOMBASTIC SPASTICS 2 Overall 50
     Back At It Overall 51
     team1 Overall 52
     Back At It Overall 53
     Crazy Rich Gyphins Overall 54
     feelingit125Mike Overall 55
     YOU CANVT TOUCH THIS Overall 56
     Zesty Pickles Overall 57
  - 9. Zesty Pickles Overall 57 10. ^MIAMI 1.10 Overall 58 11. Zesty Pickles Overall 59 12. \*Light Bulb Overall 60

# Round 6

- 1. \*Light Bulb Overall 61 2. BOMBASTIC SPASTICS 2 Overall 62
- 3. Back At It Overall 63
- 4. team1 Overall 64
- 5. \*Light Bulb Overall 65

- c. `Light Bulb Overall 65
  6. Crazy Rich Gyphins Overall 66
  7. feelingit125Mike Overall 67
  8. YOU CAN\'T TOUCH THIS Overall 68
  9. \*Light Bulb Overall 69
  10. ^MIAMI 1.10 Overall 70
  11. Rent Overall 71
  12. Tio Overall 72



### Round 7

- 1. Zesty Pickles Overall 73 2. BOMBASTIC SPASTICS 2 Overall 74 3. Back At It Overall 75 4. team1 Overall 76

- team1 Overall 76
   \*Light Bulb Overall 77
   Crazy Rich Gyphins Overall 78
   feelingit125Mike Overall 79
   YOU CANVT TOUCH THIS Overall 80
   Direct (Allised Development Processing)
- 9. Bijan, KAllen, Hock, Reed Overall 81
- 10. MIAMI 1.10 Overall 82
- 11. Rent Overall 83 12. Tio Overall 84

# Round 8

- 1. AMIAMI 1.10 Overall 85 2. BOMBASTIC SPASTICS 2 Overall 86
- Back At It Overall 87
   team1 Overall 88
   \*Light Bulb Overall 89

- 5. \*Light Bulb Overall 89
  6. Crazy Rich Gyphins Overall 90
  7. feelingit125Mike Overall 91
  8. YOU CAN'T TOUCH THIS Overall 92
  9. Bijan,KAllen,Hock,Reed Overall 93
  10. ^MIAMI 1.10 Overall 94
  11. Rent Overall 95
  12. Tio Overall 96

# Round 9

- 1. Zesty Pickles Overall 97 2. BOMBASTIC SPASTICS 2 Overall 98
- 3. Back At It Overall 99 4. team1 Overall 100

- 5. \*Light Bulb Overall 101 6. Crazy Rich Gyphins Overall 102 7. feelingit125Mike Overall 103 8. YOU CAN\'T TOUCH THIS Overall 104
- 9. Bijan,KAllen,Hock,Reed Overall 105 10. ^MIAMI 1.10 Overall 106
- 11. Rent Overall 107 12. Tio Overall 108

# Round 10

- 1. Zesty Pickles Overall 109
- Bijan,KAllen,Hock,Reed Overall 110
   Back At It Overall 111
   team1 Overall 112
   team1 Overall 112

- team1 Overall 112
   \*Light Bulb Overall 113
   Crazy Rich Gyphins Overall 114
   feelingit125Mike Overall 115
   YOU CAN\'T TOUCH THIS Overall 116
   Direct CAller Head Research Consult 447
- 9. Bijan, KAllen, Hock, Reed Overall 117
- 10. MIAMI 1.10 Overall 118
- 11. Rent Overall 119 12. Tio Overall 120